

Yacht score sheet

Five dice, up to three rolls a turn. Fill one box per turn; a box that does not fit scores 0. Twelve turns each.

Box	How to score	Player	Player	Player	Player	Player	Player
Ones	Total of 1s						
Twos	Total of 2s						
Threes	Total of 3s						
Fours	Total of 4s						
Fives	Total of 5s						
Sixes	Total of 6s						
Full House	3 of one + 2 of another: total of all dice						
Four of a Kind	Total of the four matching dice						
Little Straight	1-2-3-4-5: 30						
Big Straight	2-3-4-5-6: 30						
Choice	Any roll: total of all dice						
Yacht	Five of a kind: 50						
TOTAL							

Bunco tally sheets

One per player. Mark a win or loss each round, and a tally for every Bunco (three of the round number: 21 points).

Name _____

Round	Win	Loss	Buncos
Round 1 (1s)			
Round 2 (2s)			
Round 3 (3s)			
Round 4 (4s)			
Round 5 (5s)			
Round 6 (6s)			
Totals			

Name _____

Round	Win	Loss	Buncos
Round 1 (1s)			
Round 2 (2s)			
Round 3 (3s)			
Round 4 (4s)			
Round 5 (5s)			
Round 6 (6s)			
Totals			

Name _____

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Round 1 (1s)			
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Round 4 (4s)			
Round 5 (5s)			
Round 6 (6s)			
Totals			

Name _____

Round	Win	Loss	Buncos
Round 1 (1s)			
Round 2 (2s)			
Round 3 (3s)			
Round 4 (4s)			
Round 5 (5s)			
Round 6 (6s)			
Totals			

Bunco table score pads

One per table per set. Each team keeps a running score; the head table stops the round at 21.

Table _____

Round	Team A	Team B
Round 1		
Round 2		
Round 3		
Round 4		
Round 5		
Round 6		

Table _____

Round	Team A	Team B
Round 1		
Round 2		
Round 3		
Round 4		
Round 5		
Round 6		

Table _____

Round	Team A	Team B
Round 1		
Round 2		
Round 3		
Round 4		
Round 5		
Round 6		

Table _____

Round	Team A	Team B
Round 1		
Round 2		
Round 3		
Round 4		
Round 5		
Round 6		

Mexican Train score sheet

Write the pips left in each hand at the end of the round. Lowest total after 13 rounds wins.

Round	Player	Player	Player	Player	Player	Player	Player	Player
Double 12								
Double 11								
Double 10								
Double 9								
Double 8								
Double 7								
Double 6								
Double 5								
Double 4								
Double 3								
Double 2								
Double 1								
Double 0								
TOTAL								

OUR HOUSE RULES (doubles, first turn, 0-0 value):

Card game score pad

For Hearts, Spades, Rummy, Oh Hell, Ten Thousand or any game scored by hand. Write each hand's score and a running total.

Hand	Player		Player		Player		Player		Player		Player	
1												
2												
3												
4												
5												
6												
7												
8												
9												
10												
11												
12												
13												
14												
15												
16												
17												
18												
19												
20												
Total												

Left half of each column: this hand. Right half: running total.

Sea Battle grids

Mark your fleet on the left grid: ships of 5, 4, 3, 3 and 2 squares, straight lines, no overlaps. Track your shots on the right grid.

Player 1: _____

MY FLEET

	1	2	3	4	5	6	7	8	9	10
A										
B										
C										
D										
E										
F										
G										
H										
I										
J										

MY SHOTS AT THE ENEMY

	1	2	3	4	5	6	7	8	9	10
A										
B										
C										
D										
E										
F										
G										
H										
I										
J										

Player 2: _____

MY FLEET

	1	2	3	4	5	6	7	8	9	10
A										
B										
C										
D										
E										
F										
G										
H										
I										
J										

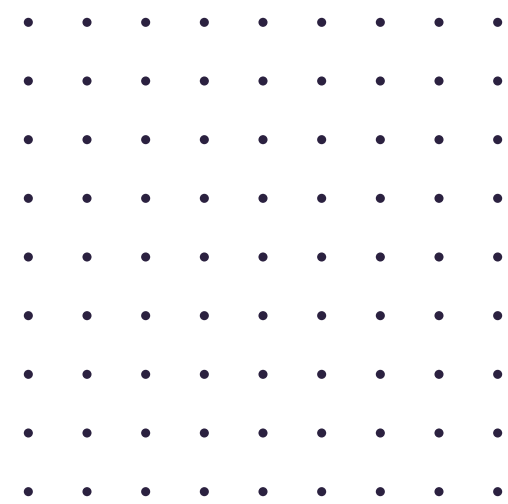
MY SHOTS AT THE ENEMY

	1	2	3	4	5	6	7	8	9	10
A										
B										
C										
D										
E										
F										
G										
H										
I										
J										

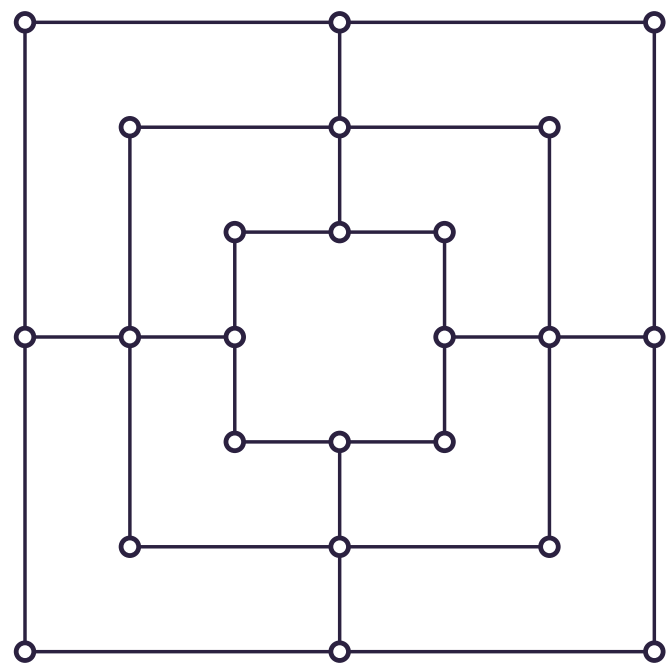
Dots and Boxes, Nine Men's Morris, Categories

Three pencil-and-paper games on one page.

DOTS AND BOXES



NINE MEN'S MORRIS



CATEGORIES

Letter: Round:

Category	Answer	Pts